

An Improved Compression Scheme Using Particle Swarm Optimised Neural Network for ECG Signals

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Abstract: The emergence of artificial neural networks in signal processing has led to improvements in signal compression. In this paper a comparison of ECG signal compression using Multi Layer Perceptron(MLP) neural network and Particle Swarm Optimisation(PSO) is made. For this different back propagation artificial networks are used as compressor and decompressor. Particle swarm optimisation (PSO) is used for optimising the learning rate and momentum. The proposed algorithm yields minimum mean square error for the ECG signals from MIT-BIH arrhythmia data base.

Keywords: Compression, Mean square error, Multi Layer Perceptron neural network, Particle Swarm Optimisation.

I. INTRODUCTION

Of the various Bio signals, ECG signals are important in modern clinical systems that require the storage, processing and transmission of large quantities. The goal of compressing and transmitting data over the network is to make the data to be sent as small as possible. Moreover, apart from decreasing the size of the original data, as much of the original information as possible must be retained when dealing with medical information. Since it is required to record a signal during 24 hours, the computer storage may arise up to several Giga Bytes. Considering the several million medical signals annually recorded for the purposes of comparison and analysis, the need for effective data compression techniques is becoming increasingly important. Many algorithms for ECG compression have been proposed in the last thirty years. Artificial Neural Networks are systems which make use of some organizational principles resembling those of human brain. In this paper section I gives the introduction. Section II deals with multi layer perceptron neural network and its direct application to signal compression. Section III deals with the principle of particle swarm optimisation. In section IV results and its analysis are dealt with and finally section V concludes the work followed by references.

II. MULTI LAYER NEURAL NETWORKS FOR ECG SIGNAL COMPRESSION

Multi layer neural networks with back propagation algorithm can directly be applied to signal compression.

A. BACK PROPAGATION LEARNING ALGORITHM

Based on this algorithm, the networks learn a distributed associative map between the input and output layers. In this the weights are calculated during the learning phase of the network and in this respect this algorithm differs from the others. In general, difficulty with multilayer perceptions is in calculating the weights of the hidden layers in an efficient manner that results in the least (or zero) output error; the more hidden layers there are; the more difficult it becomes. To update the weights, one should calculate an error. At the output layer this error is easily measured; this is the difference between the actual and desired (target) outputs. At the hidden layers however, there is no direct observation of the error, hence some other technique must be applied to calculate error, as this is the ultimate goal.

B. LEARNING WITH BACK PROPAGATION ALGORITHM

During the training session of the network, a pair of patterns is presented (x_k, d_k) , where x_k is the input pattern and d_k is the target or desired pattern. The x_k pattern causes output responses at each neuron in each layer and hence actual output y_k at the output layer. At the output layer, the difference between the actual and target outputs yields an error signal. This error signal depends on the values of the weights of the neurons in each layer. This error is minimized, and during this process new values for the weights are obtained. The speed and accuracy of the learning process (i.e.) the process of updating the weights also depends on factor known as the learning rate.

The basis for this weight update algorithm is simply the gradient method as used for simple perceptrons with differentiable units. For a given input – output pair (x_k, d_k) the back – propagation algorithm performs two phases of data flow. First, the input pattern a_x is propagated from the input layer to the output layer and, as a result of this forward flow of data, an actual output y_k is produced. Then the error signals resulting from the difference between d_k and y_k are back - propagated from the output layer to the previous layers for them to update their weights.

Let us consider 'm' PEs (Processing Elements) in the input layer, 'l' PEs in the hidden layer and 'n' PEs in the output layer as shown in Fig 1.

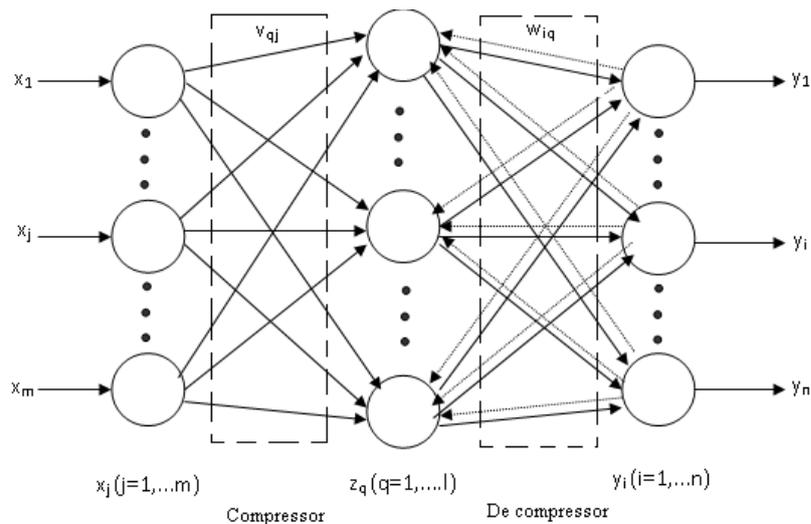


Fig.1. Back Propagation Network

Consider an input – output training pair (x, d) a PE q in the hidden layer receives a net input of

$$\text{net } q = \sum_{j=1, \dots, m} v_{qj} x_j \dots \dots \dots 1$$

And produces an output of

$$z_q = a(\text{net } q) = a(\sum_{j=1, \dots, m} v_{qj} x_j) \dots \dots \dots 2$$

The net input for a PE 'i' in the output layer is then

$$\text{net } i = \sum w_{iq} z_q = \sum w_{iq} a(\sum v_{qi} x_j) \dots\dots\dots 3$$

and it produces an output of..

$$\begin{aligned} y_i &= a(\text{net } i) = a(\sum w_{iq} z_q) \\ &= a(\sum w_{iq} a(\sum v_{qi} x_j)) \dots\dots\dots 4 \end{aligned}$$

The above equations indicate the forward propagation of input signals through the layers of neurons. Next, we shall consider the error signals and their back propagation.

$$E(w) = 1/2 * \sum (d_i - y_i)^2 \quad i=1, \dots, n \dots\dots\dots 5$$

Then according to the gradient method the weights in the hidden to output connections are updated by

$$\begin{aligned} \Delta w_{iq} &= \eta \partial E / \partial w_{iq} \\ &= -\eta [\partial E / \partial y_i] [\partial y_i / \partial \text{net}_i] [\partial \text{net}_i / \partial w_{iq}] \\ &= \eta [d_i - y_i] [a'(\text{net}_i)] [z_q] \\ &= \eta \delta_{oi} z_q \dots\dots\dots 6 \end{aligned}$$

where δ_{oi} is the error signal and its double subscript indicates the 'i'th node in the output layer. The error signal is defined by

$$\begin{aligned} a) \quad \delta_{oi} &= -\partial E / \partial \text{net}_i = [\partial E / \partial y_i] [\partial \text{net}_i] \\ &= [d_i - y_i] [a'(\text{net}_i)] \dots\dots\dots 7 \end{aligned}$$

For the weight update on the input to hidden connections, the chain rule with the gradient method is applied and the weight update on the link weight connecting PE j in the input layer to PE q in the hidden layer is obtained.

$$\begin{aligned} \Delta v_{qj} &= -\eta [\partial E / \partial v_{qj}] \\ &= \eta \delta_{nq} x_j \end{aligned}$$

where δ_{nq} is the error signal of PE q in the hidden layer and is defined as

$$\begin{aligned} \delta_{nq} &= -\partial E / \partial \text{net}_q \\ &= a'(\text{net}_q) \sum \delta_{oi} w_{iq} \dots\dots\dots 8 \end{aligned}$$

where net_q is the net input to the hidden PE q. The error signal of PE in a hidden layer is different from the error signal of a PE in the output layer. Due of this difference, the above weight update procedure is called the generalized delta-learning rule.

The process of computing the gradient and adjusting the weights is repeated until a minimum error is found[6]. In practice, one develops an algorithm termination criterion so that the algorithm does not continue this iterative process forever.

The back – propagation algorithm can be outlined as

- Step 1 : Initialize all weights to small random values.
- Step 2 : Choose an input-output training pair.
- Step 3 : Calculate the actual output from each neuron in a layer by propagating the signal forward through the network layer by layer (forward propagation).
- Step 4 : Compute the error value and error signals for output layer.
- Step 5 : Propagate the errors backward to update the weights and compute the error signals for the preceding layers.
- Step 6 : Check whether the whole set of training data has been cycled once, if yes go to step 7; otherwise go to step 2.
- Step 7 : Check whether the current total error is acceptable; if yes, terminate the training process and output the field weights, otherwise initiate a new training epoch by going to step 2.

The back-propagation algorithm is one of the most popular methods to train the artificial neural network[2]. The architecture of the compression scheme is shown in Fig 2.

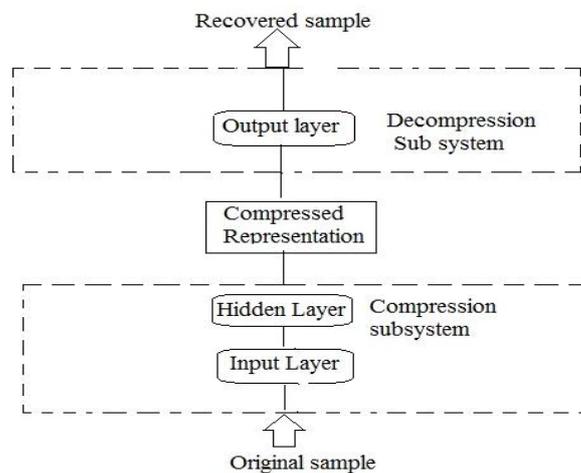


Fig.2. Architecture of the compression scheme

III. PARTICLE SWARM OPTIMIZED NEURAL NETWORK (PSO NN)

Particle Swarm Optimisation (PSO) is a population based stochastic optimization technique. The potential solutions called particles fly through the problem space and this is achieved by following the

current optimum particles. The merits of PSO are that it is easy to implement and a few parameters to be adjusted. The algorithm is initialized with a group of random particles (solutions). Searches for optima by updating generations is done. Two best values are followed for updating each particle in every iteration. The best solution that has been achieved so far [fitness] is denoted as pbest. This fitness value is the mean square error and is also stored. The best value (tracked by the particle swarm optimizer) obtained so far by any particle in the population is called gbest. Best value becomes local best (called as lbest) when a particle takes part of the population as its topological neighbors. After finding the two best values, the velocity and positions of the particle is updated with the following equations.

$$v(t+1) = v(t) + c1 * rand1 * (pbest - x(t)) + c2 * rand2 * (gbest - x(t)) \dots \dots \dots (9)$$

$$x(t+1) = x(t) + v(t+1) \dots \dots \dots (10)$$

Where, $v(t)$ is the particle velocity, $x(t)$ is the current particle (solution), and $rand1$ and $rand2$ are random numbers between (0,1). $c1$, $c2$ are learning or acceleration constants.

The pseudo code of the procedure is as follows

Randomly generate initial population

Do

For each particle

Fitness value (Mean square Error) is calculated.

If the fitness value is better than the best fitness value (pBest) in history

set current value as the new pBest.

End

Choose the particle with the best fitness value of all the particles as the gBest

For each particle

Particle velocity is calculated according to equation(9)

Particle position is updated according to equation (10)

End

while maximum iterations is reached.

No guarantee of converging to the global optimum with the back propagation is noticed when the configuration is made to train a number of times. But However a better performance configuration can be achieved in the architecture defined by the optimality of the network evolved using PSONN. In the proposed method, PSONN is applied for evolving fully connected feed forward Neural Network and is optimized with best network architecture by optimizing the learning rate and the momentum factor. During the presentation of unusual pair of training patterns, major disruption of the direction of learning is avoided by finding an optimal learning rate. The advantage of using optimal momentum factor is to accelerate the convergence of error propagation algorithm. Two range arrays define the range of the optimization process. They are $R_{min} = \{ Lr_{min}, Mc_{min} \}$ and $R_{max} = \{ Lr_{max}, Mc_{max} \}$ where, Lr is the learning rate and Mc is the momentum factor. tansig is the activation function used.

The fitness function for optimal training is the Mean Square Error (MSE) and is given by,

$$MSE = \sum_p \sum_k (x_k^p - y_k^p) \dots\dots\dots(11)$$

Where x is the target (desired) output, and y is the actual output from the kth neuron in the output layer for the pattern p in the training set. With the framed fitness function, the PSONN algorithm automatically evolve a best solution.

IV. RESULTS AND ANALYSIS

Testing of 48 ECG signals of MIT – BIH arrhythmia database[1] with the proposed algorithm was done using MATLAB. 20000 samples are taken and the compression ratio is 80. Input signal 107 is shown in Fig.3 In this section the optimality of the network configuration with respect to the MSE criterion is evolved automatically by PSONN algorithm

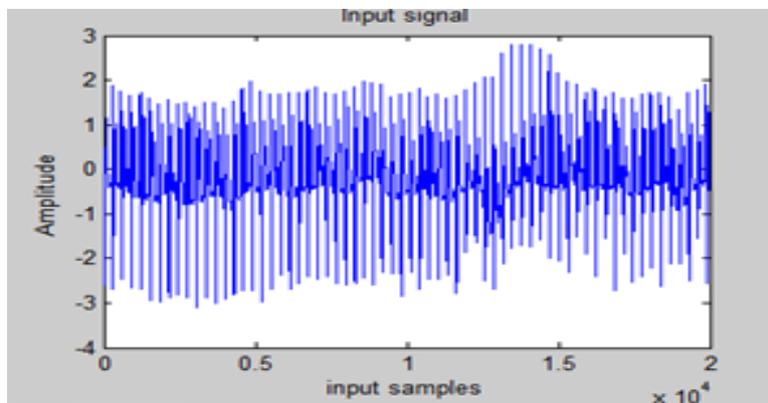


Fig 3 Input signal 107 for both feed forward and PSO networks

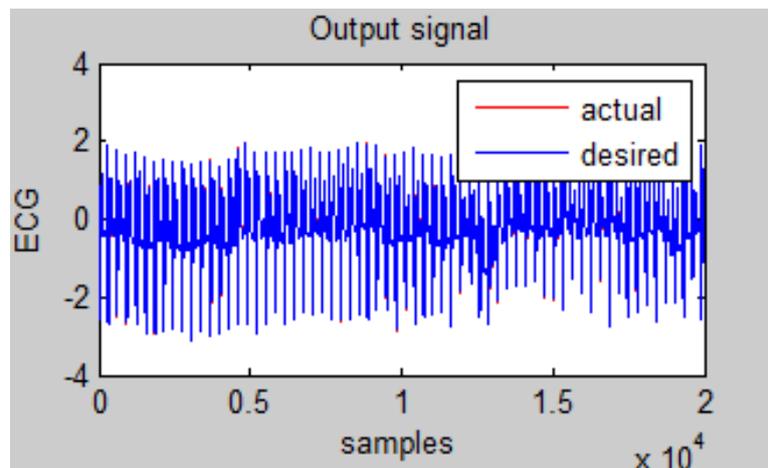


Fig 4 Reconstructed signal with feed forward network for the signal 107.

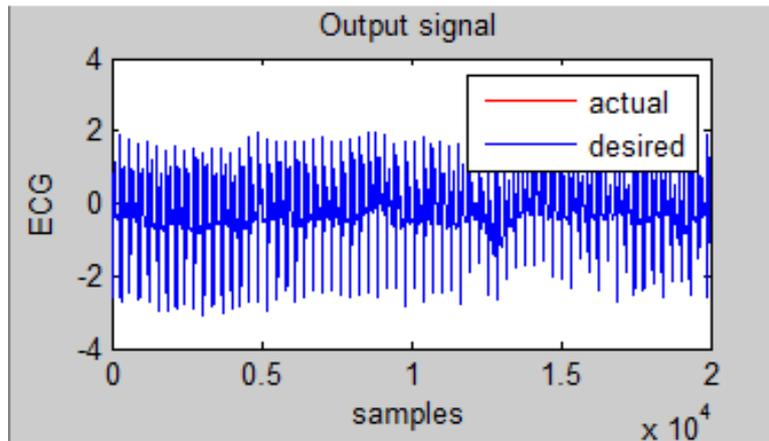


Fig 5 Reconstructed signal with feed forward network and PSO for the signal 107.

Reconstructed signal with feed forward network for the signal 107 is shown in Fig.4. And the reconstructed signal with feed forward network and Particle Swarm Optimised neural network for the signal 107 is shown in Fig.5. The mean square error obtained by the compression using back propagation algorithm is too small compared to the error obtained by direct and transform methods of signal compression[4],[5],[10] and [11]. The time taken by scaled conjugate gradient algorithm is less compared to Levenberg -Marquardt algorithm for computation.. Particle swarm optimisation (PSO) is used for optimising the learning rate and momentum factor. The proposed algorithm yields minimum mean square error for the ECG signals from MIT-BIH arrhythmia data base. Comparison of typical ECG signals of MIT- BIH database is given in TABLE I.

TABLE I
COMPARISON OF MEAN SQUARE ERROR FOR DIFFERENT ECG SIGNALS OF MIT BIH DATABASE

SIGNALS FROM MIT BIH DATABASE	FEED FORWARD ARTIFICIAL NEURAL NETWORK	FEED FORWARD AND PSO ALGORITHM
107	6.59×10^{-05}	4.32×10^{-10}
109	9.79×10^{-05}	1.37×10^{-10}
114	6.28×10^{-05}	1.49×10^{-07}
115	9.89×10^{-05}	5.46×10^{-06}
117	8.42×10^{-04}	1.49×10^{-05}
118	7.66×10^{-04}	1.13×10^{-05}
203	8.17×10^{-04}	1.25×10^{-05}
210	8.16×10^{-05}	8.80×10^{-08}
212	9.25×10^{-05}	1.70×10^{-06}
231	5.79×10^{-05}	1.57×10^{-11}

V. CONCLUSION

The mean square error obtained by the compression using artificial neural network is too small compared to the error obtained by direct and transform methods of signal compression. Particle swarm optimised neural network further reduces the mean square error. The results demonstrate that the optimized feed forward Neural Network has yielded best performance when compared to back propagation algorithms. Hence particle swarm optimised artificial neural network is an improved compression scheme for ECG signals.

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Biography



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